

Q

I have a rod holding up a model of a stop motion bird in stop motion flight in my scene

How do I erase the prop support from the frame in TVPaint?

A

METHOD ONE

You just need a shot of the clean BG , which will be a held layer UNDERNEATH the animation layer. The lighting on the clean BG shot must match the lighting on the animation layer.

You could duplicate a frame where the bird has not entered the scene yet.. and put that duplicate frame on a layer.. and drag out the corner of that frame to create a layer filled with what we call the "clean plate" (the BG without the bird in this case)

Then

Use the Eraser tool in TVpaint (best with Wacom tablet , but you can use a mouse) to erase out the portions of the frame where the support rigging is visible. The clean BG plate will show through from underneath, filling the "hole" left from the part you've erased out , blending seamlessly with the rest of the frame .

OR

METHOD TWO

You could **PAINT over the PROP SUPPORT on the SAME FRAME..**

With this method.. your option is to set a Pen Tool (at 100% opacity) to "Panto" mode, then in the Shape Settings panel

(from Windows >Settings >Shape settings>Set Panto)

click on Set Panto to set the distance. The "Panto" tool acts in a similar fashion to the Clone Stamp tool in Photoshop , so it will let you paint pixels from one part of the frame over top of pixels on another part of the frame. So in this case you're painting over the rigging on the same frame , rather than erasing it and letting the background from the layer below show through. See TVPaint User Manual and search for "Panto" .